

Repulse the hordes of zombies in a deadly battle! #KILLALLZOMBIES is coming to PlayStation®Vita and PlayStation®3.

Test your endurance in the fight against the hordes of the undead in a fun action game #KILLALLZOMBIES! Hundreds of bloodthirsty zombies and abundance of weapons will await you on the PlayStation®Vita already in early December and on the PlayStation®3 in the beginning of 2017. Colorful graphics, easy controls and addictive gameplay will allow you to plunge into the atmosphere of a deadly battle for long hours.

The game #killallzombies is forcing civilians to fight for their lives against the crowd of ravenous zombies. And you are the lucky one who is destined to repulse them all by yourself.

#killallzombies is an excellent third-person shooter. The point of the game is to survive at any cost, confronting the hordes of undead, who come to you with only one purpose - to kill. Don't wait for an easy walk: on your way you will come across countless different types of zombies and lots of unexpected obstacles, so be patient and go ahead, to survive amidst this chaos!

The game has two modes: "survival" mode, in which your main goal is to stay alive, and "flag protection", where you have to defend the base by all means, surrounding it with powerful guns. Choose the one that you like, grab your weapon and start firing! Do you prefer the classic weapon against zombies, such as a shotgun or crossbow? Or you want to try shooting from the futuristic blaster or the incredible volcano machine gun? A wide range of various weapons for every taste is at your disposal. Moreover, there are different types of ammo for firearms in the game, from ordinary bullets to the frozen and toxic bullets, what makes shooting even more spectacular.

You think this is not enough to defeat the crowd of zombies? Don't worry, feel free to go into the arena, because during the battle you will be able to use a huge variety of cool perks. Each perk has enormous power and can shift the balance of power in your favour, and thanks to them you will be able to acquire such abilities as invisibility or acceleration, to get a powerful weapon or to influence the outcome of the game, and more. The use of these opportunities will allow you to stay alive much longer. By gaining experience and improving your level you will discover dozens of new different perks.

Do not forget that the arena can dynamically change itself that can either prevent you, or play into your hands. To survive, you always need to be on the alert - to dodge the falling containers, avoid flamethrowers growing up of the ground, and try not to fall into a suddenly formed hole. And let zombies fall into these traps, not you!

Can you hold out longer than the others and kill more zombies? Your results are taken into account in the overall rating, what gives you a great opportunity to compete in endurance with other players. With the spirit of challenge, you will want to come back to the game again and again. Make your name be first in the leaderboards!

On the deadly battlefield you shall meet:

- Hordes of zombies to fight on interactive changing arena
- 2 exciting game modes
- 12 weapons and 4 ammo types
- 100+ Powerful perks, each of which can significantly affect your battle tactics
- Opportunity to put the best result in Online Leaderboards

An arduous opponent awaits you, but even he is destined to eventually fall from your hands - have no doubt in your abilities, stock up the most destructive weapons, develop your endurance, create new tactics and win! Forget the fear and fight for your life in #killallzombies!

About developers:

SPL is a game studio that develops software for mobile devices, computers, and game consoles. The company was founded in 2002, based in Velikiy Novgorod and has an office in St. Petersburg.

The company puts primary focus on the highest quality standards, and issues premium AAA-class Gold, Silver and Bronze Award-winning titles.

Beatshapers is an independent developer and digital publisher, based in Kiev, Ukraine.

Beatshapers is known for its highly anticipated 20 PlayStation®Network releases, including Z-Run, BreakQuest: Extra Evolution, bringing best indie games to consoles Furmins, Jetpack Joyride, Canabalt. Studio also responsible for PS4 racing game Ready to Run and EdgeVR, Project Morpheus/Oculus game.